

# Automatically Tagging Constructions of Causation and Their Slot-Fillers

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# Shallow semantic parsing tags words bearing predicates and those predicates' argument spans.

## PropBank

(Palmer et al., 2005)

Even brief exposures **cause** symptoms decades later .  
└────────── ARG0 ─────────┘ CAUSE.01 └────────── ARG1 ─────────┘

## FrameNet

(Ruppenhofer et al.,  
2016)

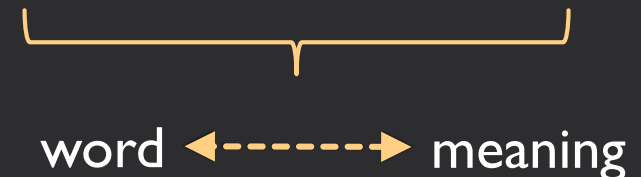
... a coloured poster , **too** large for indoor display ...  
└────────── ITEM ─────────┘ SUFFICIENCY └── SCALE ─┘ └── ENABLED\_SIT. ─┘

# Varied linguistic expression is challenging for most shallow semantic parsers, as evidenced by **causal language**.

- Such swelling can **impede** breathing. (Verbal)
- They moved **because of** the schools. (Prepositional)
- Our success is **contingent on** your support. (Adjectival)
- We're running late, **so** let's move quickly. (Conjunctive)
- This **opens the way for** broader regulation. (Multi-word expr.)
- For** markets **to** work, banks can't expect bailouts. (Complex)

# Shallow semantic parsers inherit the limitations of their representation schemes.

Semantic parser	Annotation scheme	Limitations
SENNA <sup>1</sup> , ASSERT <sup>2</sup>	PropBank	Verb arguments only
End-to-end discourse parsers <sup>3</sup>	Penn Discourse Treebank (PDTB) <sup>5</sup>	Conjunctions and adverbials only
SEMAFOR <sup>4</sup> , mateplus <sup>6</sup>	FrameNet	Triggers must be words or constituent MWEs



<sup>1</sup> Collobert et al., 2011

<sup>2</sup> Pradhan et al., 2004

<sup>3</sup> Xue et al., 2015

<sup>4</sup> Das et al., 2014

<sup>5</sup> Prasad et al., 2008

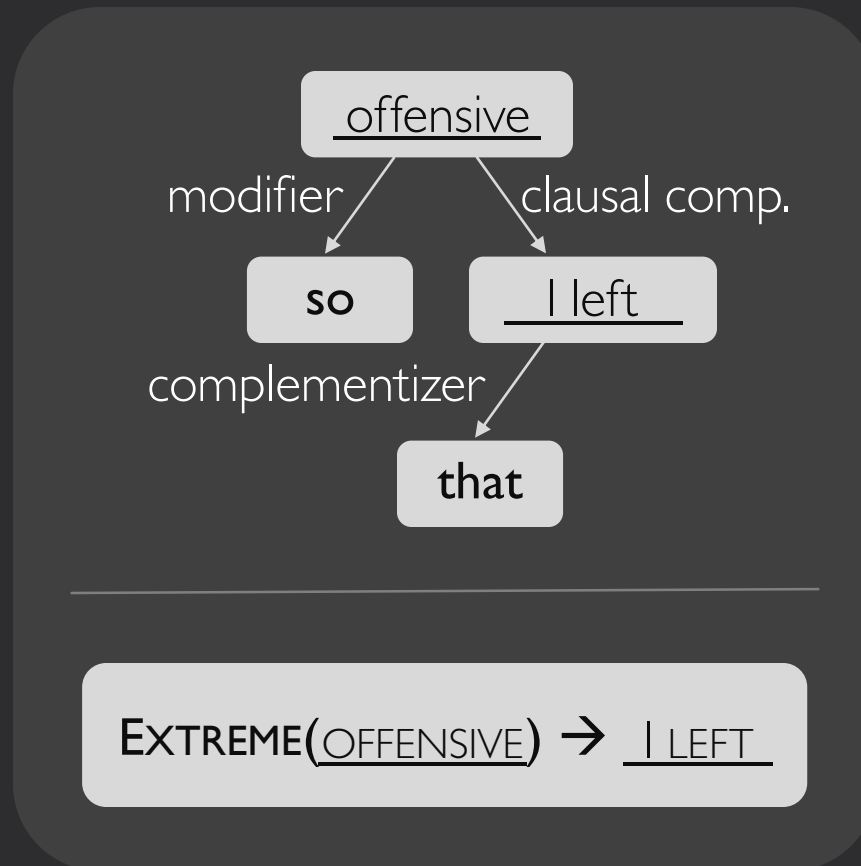
<sup>6</sup> Roth and Lapata, 2015

# Construction Grammar (CxG) offers a way forward.

Linguistic form

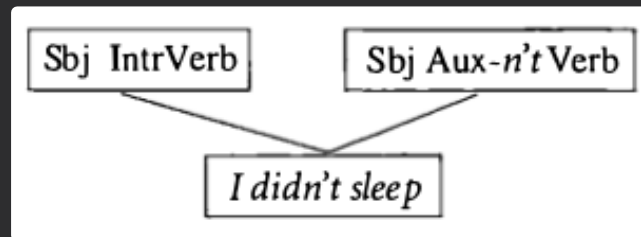
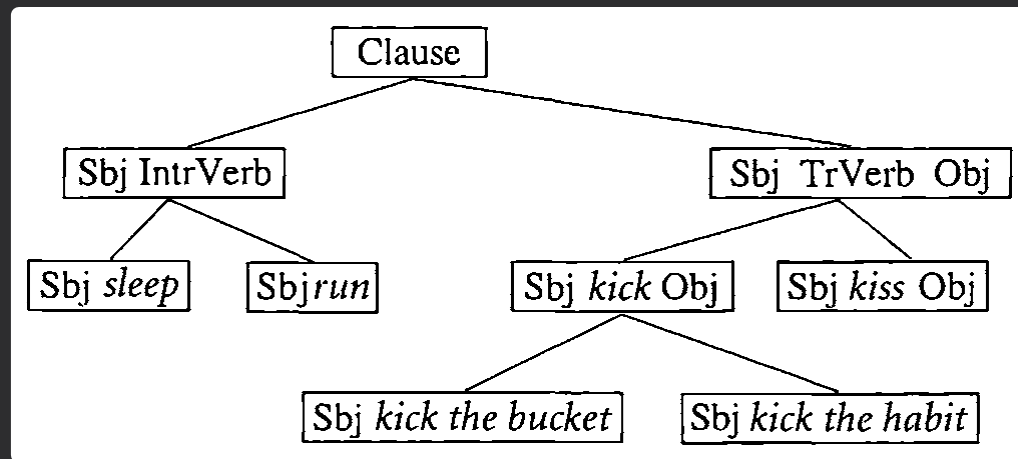


Meaning



Construction

Full CxG theory entails  
a detailed hierarchy and complex interactions:  
“constructions all the way down.”



# The “constructions on top” approach

Tagging causal language

**Construction recognition**

POS tagging, syntactic parsing

Tokenization

# Today's talk:

1. **The BECauSE corpus** of causal language
2. **Causeway-L/Causeway-S**: two simple systems for tagging causal constructions
3. **Experiments & error analysis**



Causal language:  
a clause or phrase in which  
**one event, state, action, or entity**  
is **explicitly presented**  
as promoting or hindering  
**another**

# Connective: arbitrarily complex fixed lexical cue indicating a causal construction

John killed the dog **because**  
it was threatening his chickens.

**For** markets **to** work,  
banks can't expect bailouts.

Ice cream consumption **causes** drowning.

She must have met him before, **because**  
she recognized him yesterday.

}  
Not “truly”  
causal

# We have annotated a small corpus with this scheme.

**B**ank of **E**ffects and **C**auses **S**tated **E**xplicitly (**BE****C**au**SE**):

	Documents	Sentences	Causality annotations
New York Times Washington section (Sandhaus, 2014)	59	2004	529
Penn Treebank WSJ	47	1542	330
2014 NLP Unshared Task in Polinformatics (Smith et al., 2014)	1	615	240
<b>Total</b>	<b>107</b>	<b>4161</b>	<b>1099</b>

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of causal language
2. Causeway-L/Causeway-S: two simple systems  
for tagging causal constructions
3. Experiments & error analysis

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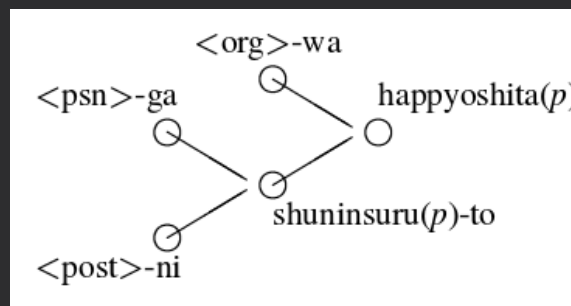
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# Our tagging approach is rooted in information extraction patterns.

Lexical patterns  
for hypernym discovery  
(Hearst, 1992)

Y such as X  
such Y as X...  
X...and/or other Y  
Y including X  
Y, especially X

Dependency patterns for  
general IE  
(e.g., Sudo et al. 2001)

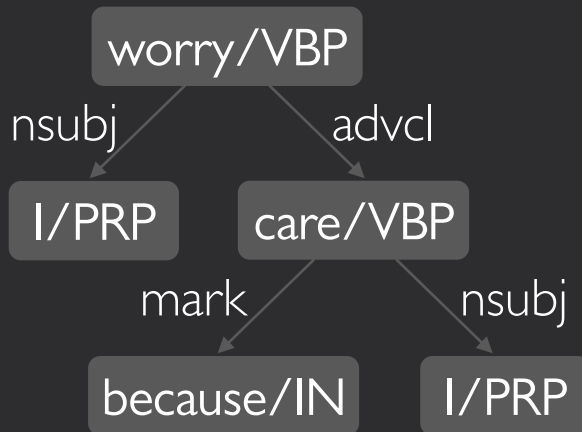


Lexico-syntactic patterns  
for causal verbs  
(Girju, 2003)

14 | hurricane | damage | ARG1+nsubj  
< cause > dobj+ARG2  
11 | hiv | ads | ARG1+nsubj < cause  
> dobj+ARG2

# Task definition: connective discovery + argument identification

I worry because  
I care.



## Connective discovery

Find lexical triggers of constructions

I worry **because**

I care.

## Argument identification

Identify cause & effect spans for each connective (fill slots)

Though simplified,  
this task is challenging.

Long tail of causal connectives

~1 per 2-3 new documents

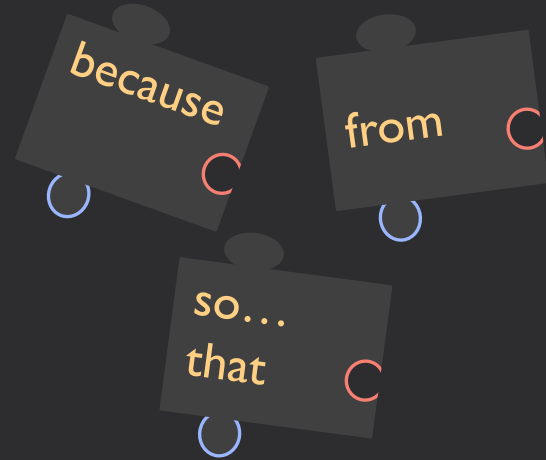
Requires sense disambiguation of connectives

e.g., “necessary for us to succeed” vs. “hard for me to do”

Combinatorial connective possibilities

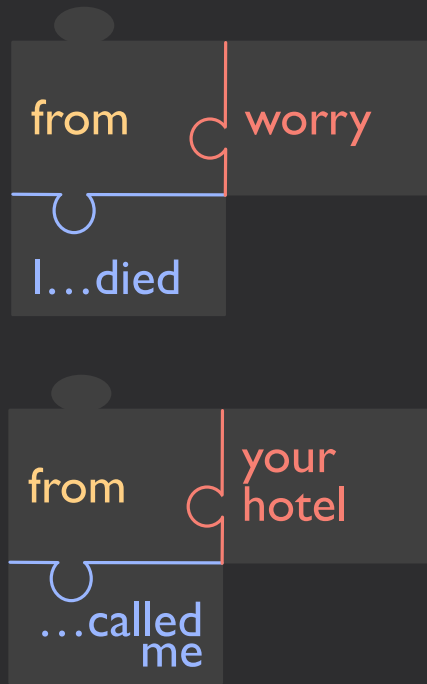


# 1. Pattern-based connective discovery (tentative)

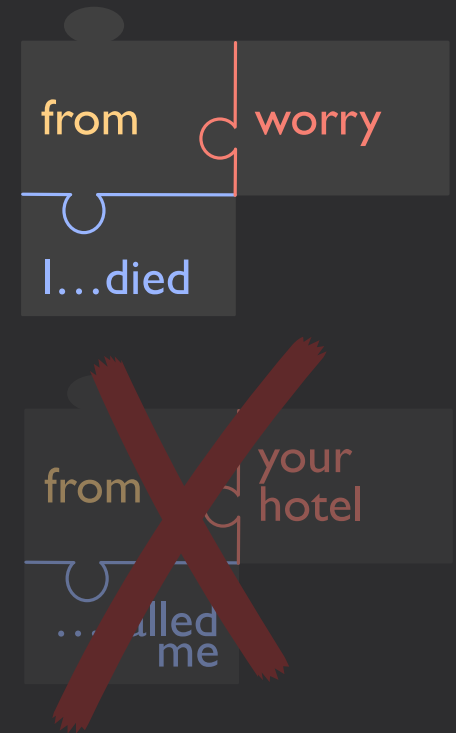


I nearly died **from** worry.  
You could have called me **from** your hotel.

# 2. Argument identification (tentative)



# 3. Statistical classifier to filter results

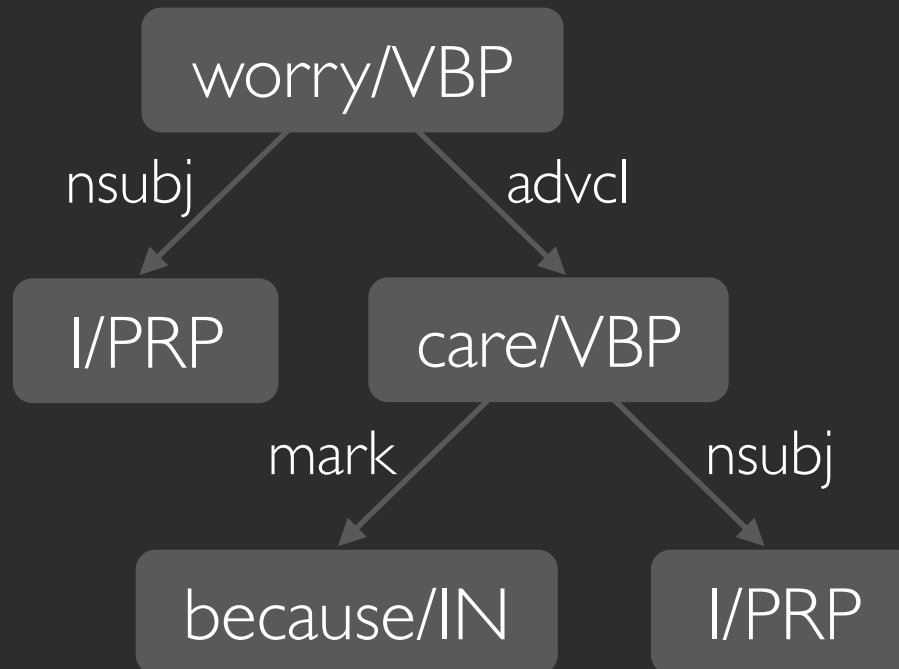


Approach 1: Syntactic patterns + head expansion rules  
Approach 2: Lexical patterns + CRF sequence labeler

# 4. Remove duplicate connectives

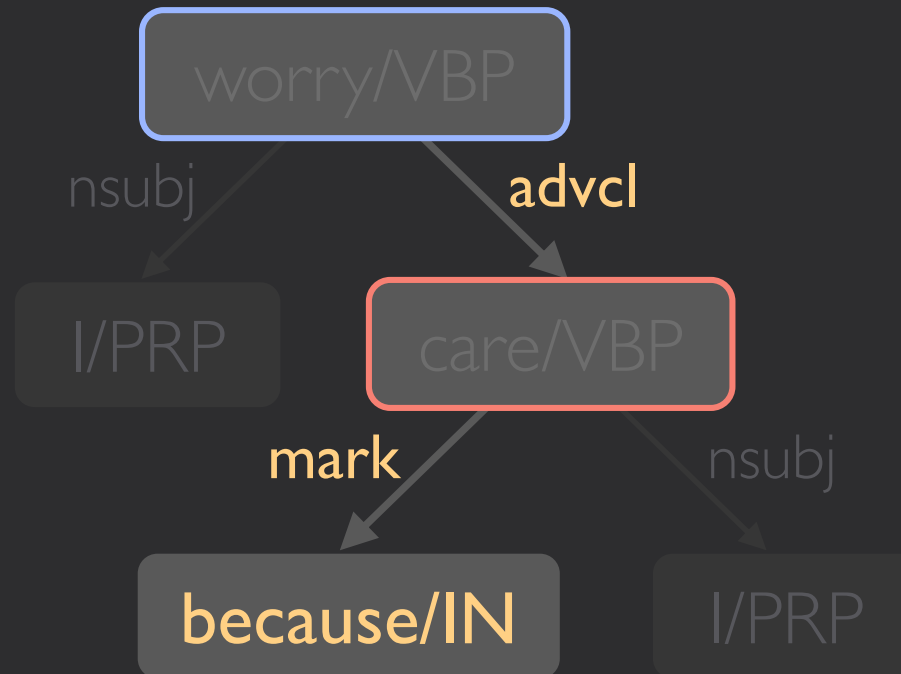
- I. Causeway-L/Causeway-S: two simple systems for tagging causal constructions
  - i. Causeway-S: Syntax-based pipeline
  - ii. Causeway-L: Lexical pattern-based pipeline

Syntax-based connective discovery:  
each construction is treated as  
a partially-fixed **parse tree fragment**.



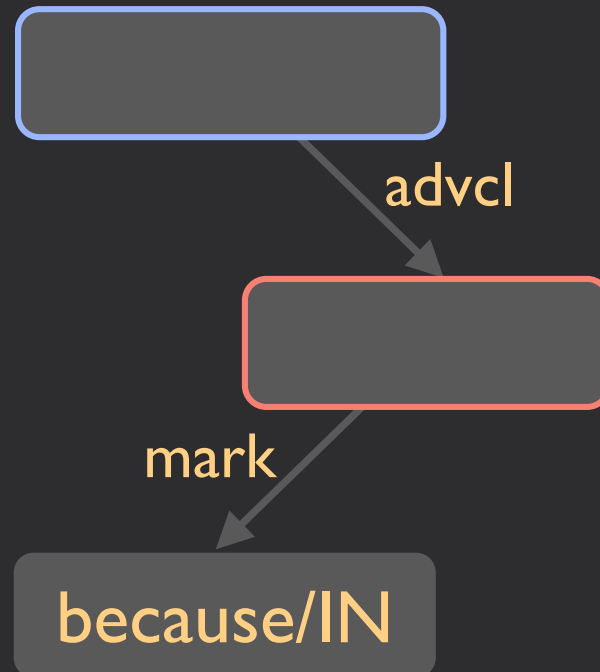
I worry because I care.

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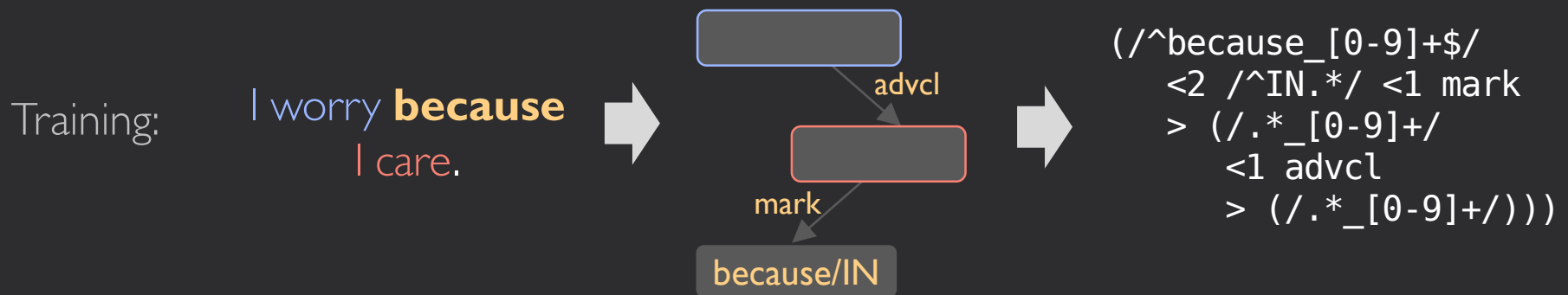


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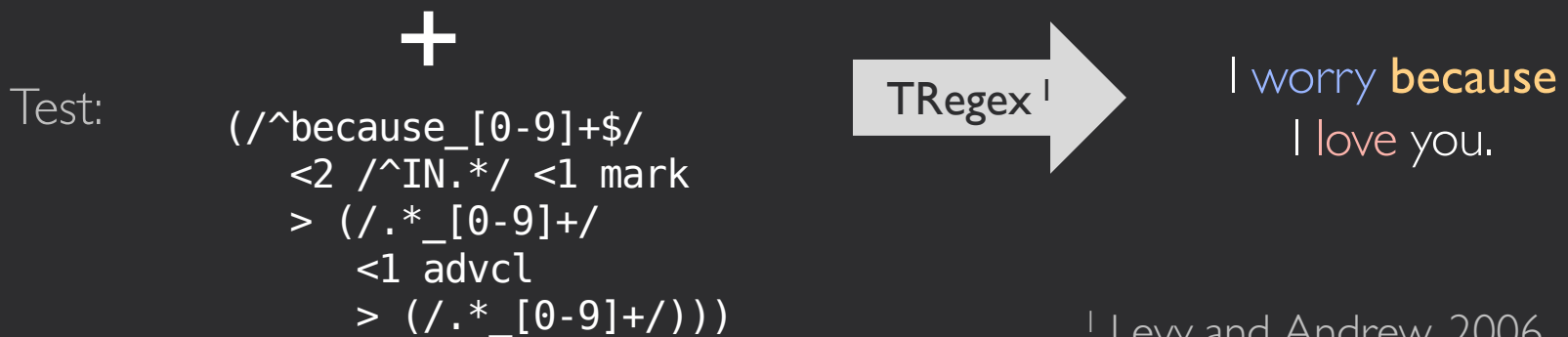
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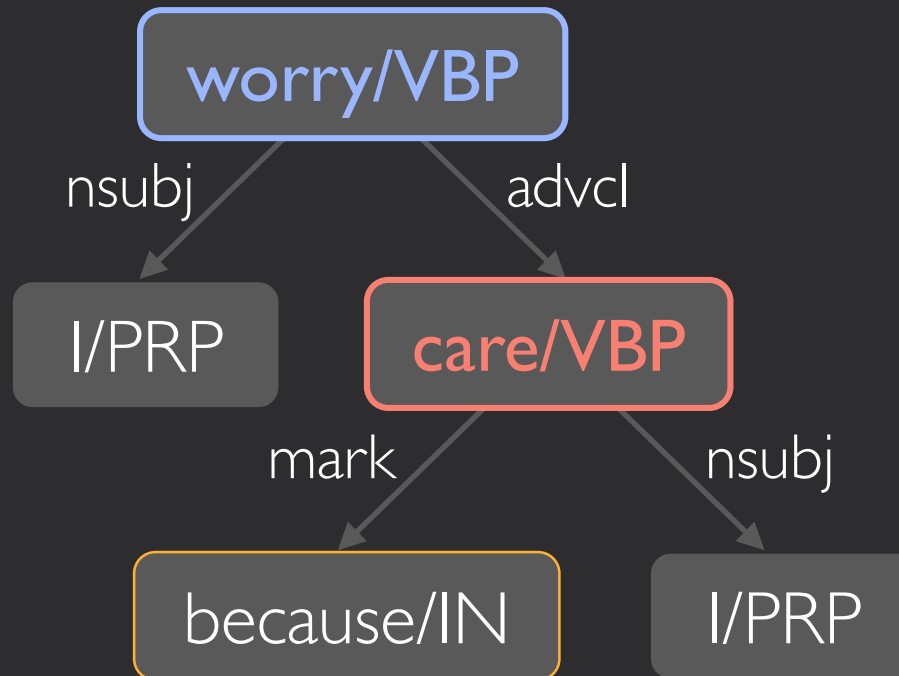
# Syntax-based connective discovery: TRegex patterns are extracted in training, and matched at test time.



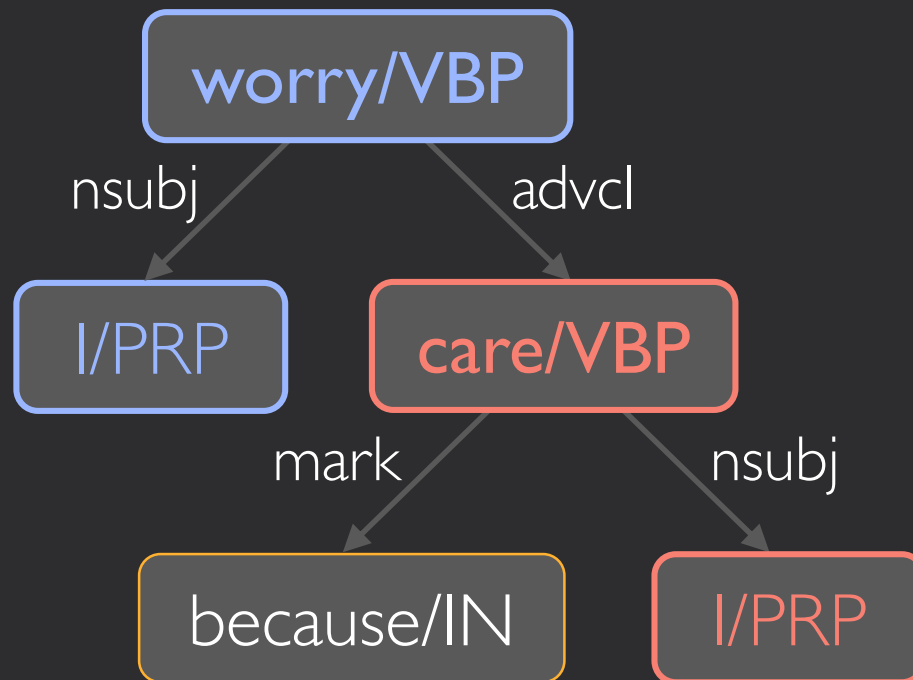
I worry because I love you.



Syntax-based argument ID:  
Argument heads are expanded  
to include most dependents.



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# Lexical pattern-based connective discovery: constructions are matched by regular expressions over word lemmas.

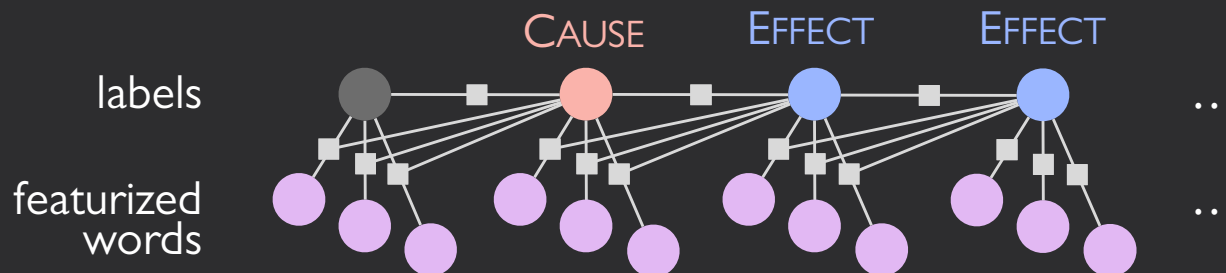
Training: I worry **because** I care.  (^ | )([ \ S]+ )+?(because/IN)  
([ \ S]+ )+?

---

Test: I worry because I love you.   I worry **because** I love you.

(^ | )([ \ S]+ )+?(because/IN)  
([ \ S]+ )+?

# Lexical pattern-based argument ID: Arguments are labeled by a conditional random field.



Features include information about:

- Word
- Connective
- Relationship between word & connective

Both approaches use a weighted soft vote of three classifiers as a filter.

Classifier 1

Global: 

Classifiers 2 & 3

Connective X:  

Connective Y:  

Connective Z:  

...

**Example classifier features**

(c=cause head, e = effect head):

- POS tags of c and e
- Number of words between c and e
- Domination relationship between c and e
- Matching connective pattern
- Pair of tense/aspect/modality modifier sets of c and e
- POS 1-skip-2-grams of cause and effect spans
- WordNet hypernyms

# Our baseline is an argument-aware most-frequent-sense heuristic.

Connective	Parse paths to other tokens	Causal / Not causal
prevent from	nsubj, advcl	27 / 4
prevent from	nsubj, advmod	0 / 8
because of	case, case → nmod	14 / 1
...	...	...

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Our results show the techniques are viable,  
but further work is needed.

Pipeline [stages]	Connectives			Causes			Effects		
	P	R	F <sub>I</sub>	S <sub>C</sub>	H <sub>C</sub>	J <sub>C</sub>	S <sub>E</sub>	H <sub>E</sub>	J <sub>E</sub>
Causeway-S [1-2]	7.3	71.9	13.2	65.0	84.3	39.3	30.4	63.0	30.7
Causeway-S [1-4]	57.7	47.4	<b>51.8</b>	67.1	84.4	39.0	37.7	70.7	33.4
Causeway-L [1-2]	8.1	91.1	14.8	56.8	67.6	33.1	39.5	59.4	30.9
Causeway-L [1-4]	60.4	39.9	<b>47.9</b>	74.3	85.8	42.6	53.3	76.4	38.2
Baseline	88.4	21.4	<b>33.8</b>	74.1	94.7	43.7	48.4	83.3	38.4

# The best performance comes from Causeway-S plus the baseline.

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+ Causeway-S [1-4]	59.6	51.9	<b>55.2</b>	67.7	85.8	39.5	39.5	73.1	34.2
+ Causeway-L [1-4]	62.3	45.2	52.3	73.6	88.9	42.8	53.9	78.6	38.7

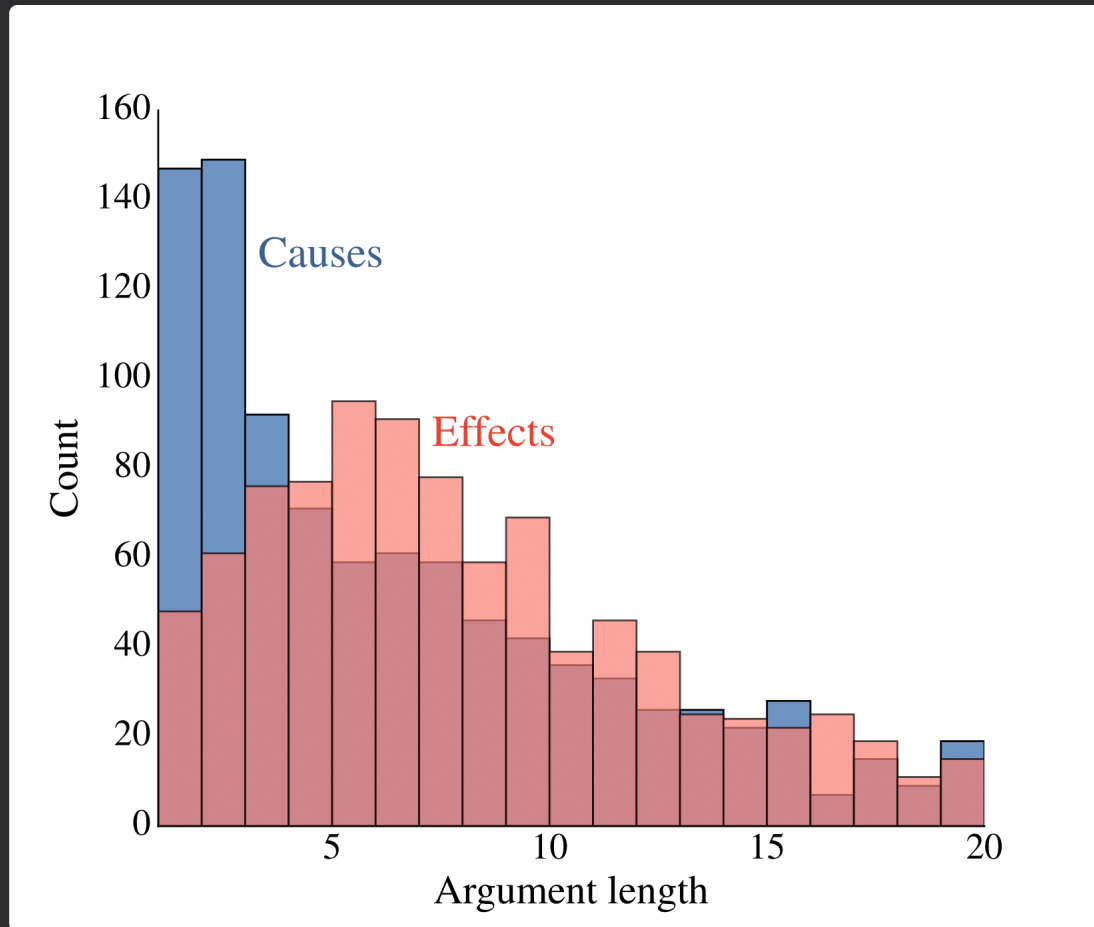
The classifier has the intended effect of balancing precision and recall for better F1.

Pipeline [stages]	Connectives			Causes			Effects		
	P	R	F <sub>1</sub>	S <sub>C</sub>	H <sub>C</sub>	J <sub>C</sub>	S <sub>E</sub>	H <sub>E</sub>	J <sub>E</sub>
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Both systems score well on spans/heads,  
but effects seem to be harder than causes.

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The culprit seems to be the difference in argument length.



# Causeway-S improves significantly with gold-standard parses.

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	P	R	F <sub>1</sub>	S <sub>C</sub>	H <sub>C</sub>	J <sub>C</sub>	S <sub>E</sub>	H <sub>E</sub>	J <sub>E</sub>
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# Contributions of this paper:

## 1. **The BECauSE corpus**

covers many instances of causal language that other schemes do not

## 2. **Causeway-L/Causeway-S: two simple systems for tagging causal constructions**

## 3. **Experiments & error analysis**

show that the systems achieve moderate performance, but more work is needed to filter false positives and to correctly tag long effect spans